

PLAYER NAME _____

HERO _____

MELEE SKILL



LEVEL 1



LEVEL 2

RANGED SKILL



LEVEL 1



LEVEL 2

AGILITY SKILL



LEVEL 1



LEVEL 2

WISDOM SKILL



LEVEL 1



LEVEL 2

DUNGEON ROLE



LEVEL 1



LEVEL 2

STASHED ITEMS

ADVENTURE NOTES:

STATUS: (STATUSES ARE REMOVED DURING THE NEXT CAMP PHASE.)

OUTCOMES: (OUTCOMES REMAIN IN EFFECT FOR THE ENTIRE CAMPAIGN UNLESS SOME OTHER EFFECT CHANGES THEM.)

AURAS: (AURAS ARE REMOVED WHEN YOU RECEIVE A TRAUMA CUBE OR ANOTHER AURA.)

SEQUENTIAL ADVENTURE STATUS:



CURSE CUBES



TRAUMA CUBES



RUNES



RESOURCES



WEAPON



OFF HAND



ARMOR



TRINKET



BAG ITEM 1

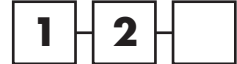


BAG ITEM 2

CLASS ABILITIES:

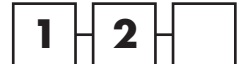
CLASS TREE

CLASS



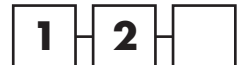
CLASS TREE

CLASS



CLASS TREE

CLASS



CLASS TREE

CLASS

