

Game Components



1 Undead King Boss miniature



5 Hero miniatures



4 Skeleton Archer miniatures



4 Dark Vampire miniatures



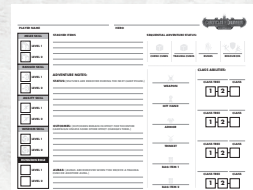
4 Rotten Flesh miniatures



4 Shadow Cultist miniatures



4 Executioner miniatures



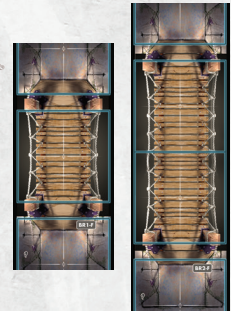
1 Campaign Log pad



3 Shadow Knight miniatures



3 Abomination miniatures



2 Bridge tiles

7 Big Tokens (6 Pet Tokens and 1 Initiative Marker)



256 tokens



1 Rulebook, 1 Adventure Book and 1 Interactions Book





39 Adventure Item cards



20 Chest cards



72 Camp Item cards



13 Starting Gear cards



20 Hero Skill cards



20 Class Ability cards



15 Dungeon Role cards



40 Monster cards



10 Commander Attack cards



5 Undead King Attack cards



4 Rune and Scenario cards



6 Initiative Cards



6 Pet cards



23 Special Character Cards



1 Commander Card



19 Special Event Cards



64 Map tiles (32 pieces)



16 snap-on Monster color bases



1 D6 (Trap Dice)



1 D20



5 Hero boards



225 cubes:
30 yellow, 30 blue, 30 red,
30 green, 6 purple, 66
white, 5 pink, and 28 black



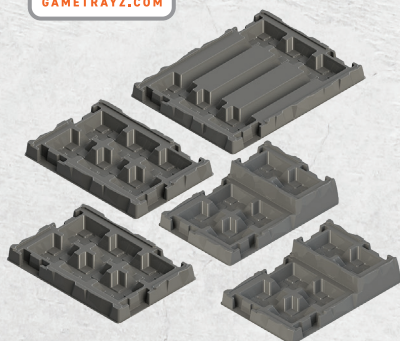
36 Rune tokens:
7 grey, 7 red, 7 green, 7
orange, and 8 blue



1 Rune token bag



36 large Darkness
tiles + 24 small
Darkness tiles



5 plastic Dungeon Trayz



48 folding Door cards



1 Boss and Monster Status board
and 1 Camp and Monster Status Board



1 Initiative Track